### **Projectors**

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### Projector technologies

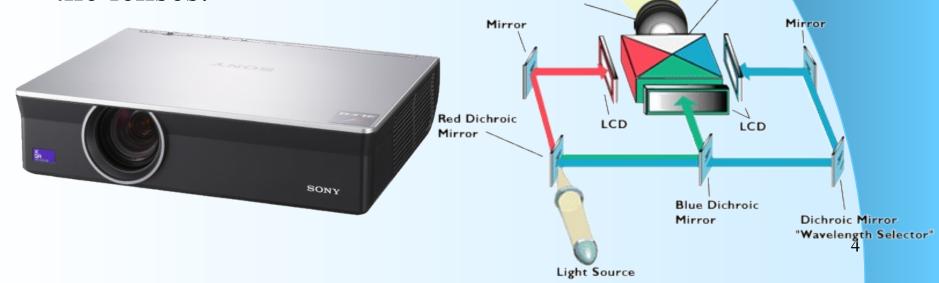
- CRT (Cathode ray tube) 1960'
- LCD (Liquid crystal display) 1968 Dolgoff
- DLP (Digital light processing) 1987 Texas Inst.
- LCOS (Liquid crystal on silicon)  $-\approx 2000$

# The CRT technology

- It is historically the oldest technology.
- The projector uses three monochrome CRTs before which a R, G or B filter is placed.
- Requires static placement (because of RGB alignment).
- They have high current consumption and high weight.
- They have an excellent contrast and response but low brightness.

# LCD technology

- They usually contain three LCD panels that "modulate" the passing light.
- The light source is a powerful lamp whose beam is divided by the dichroic mirrors into the R, G and B components.
- These 3 beams are merged into one after passing through LC panels. The merged rays then pass through the lenses.



### DLP technology

- It uses a DMD (Digital Micro-Mirror Device) chip to display the image.
- The light beam passes through the rotating color filter, then it is reflected by a set of miniature vibrating mirrors toward the lens system.
- The color intensity (shade) is achieved by quickly switching micromirrors.

 There is also version that uses three DMD chips as well DMD™ circuit as on the LCD.

color

board



# LCoS technology

- This technology is based on LCD, but the light that passes through is reflected from the reflective layer of the panel.
- The transistors (electrodes) affecting the liquid crystals are placed below the reflective layer.
- Pixel cells can be denser and allow more light to pass.



### Comparison LCD vs DLP

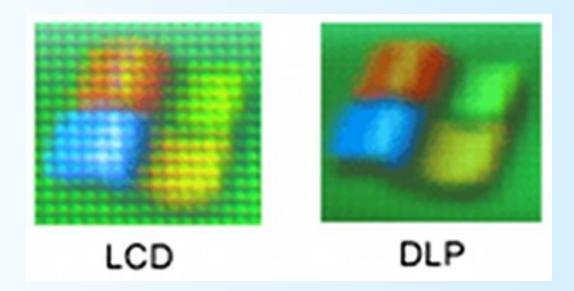
### LCD projectors

#### **Pros:**

- Brighter
- More saturated color
- Sharper image

#### Cons:

- "Pixelated" image
- More prone to damage
- Dead pixels problem



### Comparison LCD vs DLP

### DLP projectors

#### **Pros:**

- "Smoother" image
- Higher contrast
- Compact, smaller and more durable

#### Cons:

- Less saturated colors
- "Rainbow" effect
- Halo effect around a bright background

# Light sources for projectors

- The discharge lamps use an electric arc in a vacuum filled with gas or mercury vapor.
  - Xenon, metal vapor (halide, metal halide, mercury)
  - HID (High Intensity Discharge), UHP (Ultra High pressure)
- Bright LED, incandescent or fluorescent lamp

Luminous flux: 2000 – 6000 ANSI lumens

Power consumption: 120W - 300W

Lifetime: 3000 – 10000 hours

 Halide = compounds between metals and halogens